

Pattern Recognition

Introduction to Pattern Recognition

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- This is the first lecture note of the course PATTERN RECOGNITION in English in 104-2 semester, EE, FJU.
- In this lecture note, I will introduce basic concept of an image recognition system.
- Web site of this course: <http://pattern-recognition.weebly.com>.

Goal of This Unit

- ❖ **Explain PR with a systematic view**
 - ◆ **From sensor input to recognition output**
- ❖ **Discriminate among three courses**
 - ◆ **Pattern recognition, computer vision, digital image processing**

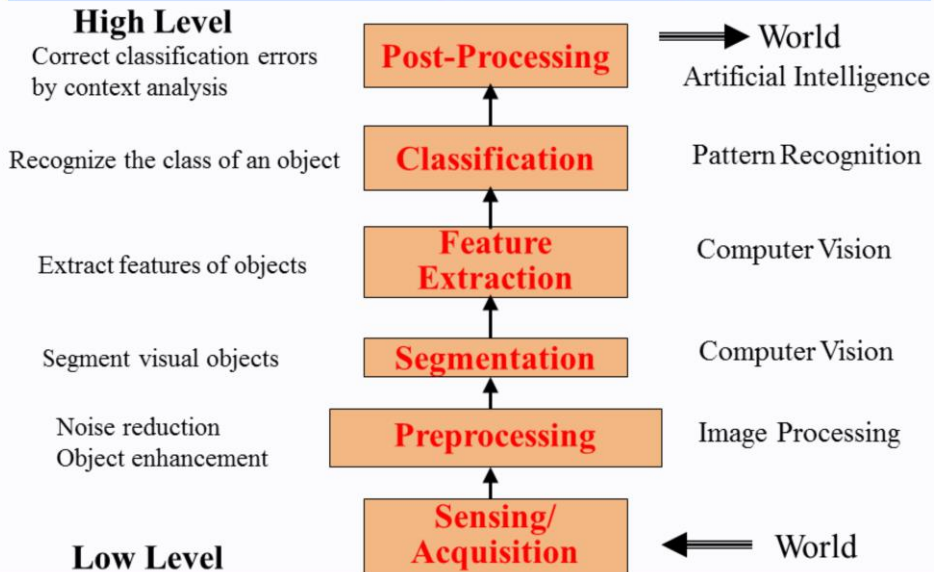
References

- ❖ **Pattern Recognition Engineering,
M. Nadler & E. P. Smith**
 - ◆ Chapter 1 - Introduction
- ❖ **Pattern Recognition, 4th,
S. Theodoridis & K. Koutroumbas**
 - ◆ Chapter 1 - Introduction
- ❖ **Pattern Classification, 2nd,
R. O. Duda, P. E. Hart & D. G. Stork**
 - ◆ Chapter 1 – Introduction

Contents

- **Pattern Recognition Systems**
- **Performance Evaluation**

Pattern Recognition Systems

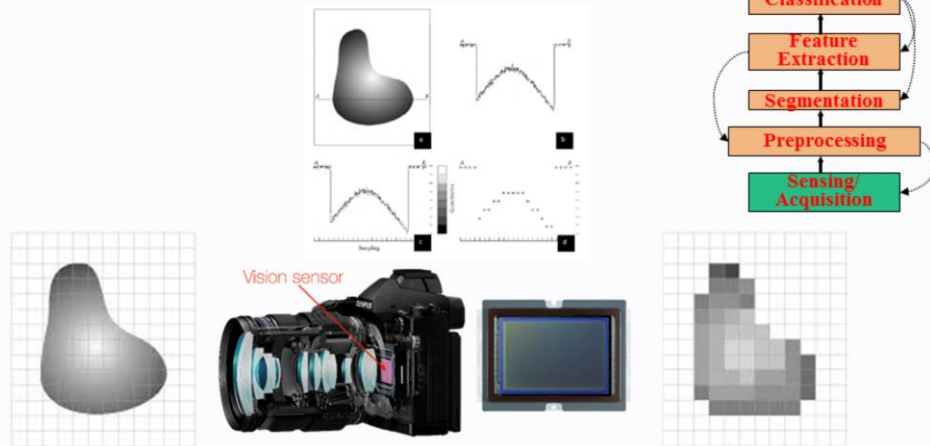


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- A pattern recognition (PR) system is not identical to pattern recognition (PR) algorithms
 - A PR system is more complete than a PR algorithm.
 - A PR system needs to implement related techniques such as sensor, filtering and so on.
 - But PR algorithms are just a key component of a PR system.
- PR systems and algorithms can be used to a lot of signals, such as speech, image, video, music, text, and so on.
 - But this course will use only image signal as examples.

Sensing

- ❖ Use of transducer to acquire signals
- ❖ Ex: Sense image signal by camera



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- Sensing is the first stage for a pattern recognition system.
 - It is usually hardware, but not software.
- Terminologies about transducer
 - Transduce: transform one energy form into another energy form
 - Transducer: an instrument to transduce energy
 - Ex.: microphone: a transducer to transform air vibration energy to electron energy
 - Ex.: camera: a transducer to transform photon energy into electron energy
 - Digital transducer: a transducer with the digitization of electron energy
 - Ex.: digital camera vs. analog camera: digital camera uses IC chip to digitize electron energy into digital signals(images), but traditional (analog) camera uses film to get images.
- Terminologies about image sensing
 - Image signals, image sensing, image sensor, camera
 - Could you differentiate the difference among these terminologies?
- Sampling and quantization: AD (Analog to Digital) Conversion
 - What is sampling: digitization in temporal domain
 - What is quantization: digitization of intensity/quantity

Problems of Sensing

❖ **Noises** are mixed with signal



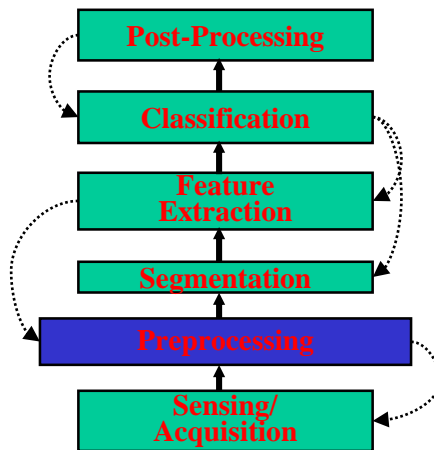
❖ **Objects** are not clear



Unclear object

Clear object

- Why are noises generated?
 - Dust, light, sampling, quantization, ...
- Why are objects unclear?
 - Insufficient light(night), under exposure(wrong exposure setting of camera), de-focus (lens focus is not right), ...
- Both noise removal and object enhancement are done in next stage: preprocessing



Noises in Signal Acquisition

❖ Sources of noises by sensing

- ◆ Intrinsic noise
- ◆ Sampling and quantization noise
- ◆ Interference noise
- ◆ Camera noise



- Intrinsic noise
 - The measured physical signal is already noisy, because the sensor will have its own intrinsic noise level, from thermal and other noise sources.
 - Even the raw un-quantized signal is accompanied by noise.
 - Example noise intrinsic to the system
 - The hiss on a cassette recording
 - The rumble from a turntable
- Sampling and quantization noise
 - [https://en.wikipedia.org/wiki/Quantization_\(signal_processing\)](https://en.wikipedia.org/wiki/Quantization_(signal_processing))
 - It is the noise generated by the **analog to digital signal process (AD conversion)**. **It includes two steps: sampling and quantization.**
 - Any physical measurement from sensors (image sensors such as Photoresistive target or vidicon-like, or solid-state arrays) are usually analog quantities that must be quantized in order to become machine variables.
 - Sampling and quantization generates error(noise)
 - Sampling and quantization produce approximate discrete data,
 - There are errors between original continuous signal and discrete data.
 - Sampling and quantization noise is produced by the approximation error
 - The finer the quantization, the smaller is the noise
 - The cost of equipment increases as some power of the fineness of quantization - resolution
- Interference noise
 - **Interference effects** cause slight variations of shape to occur between repeat scans of the same object
 - Ex. Electromagnetic interference
 - https://en.wikipedia.org/wiki/Electromagnetic_interference

Noises with Different Characteristics

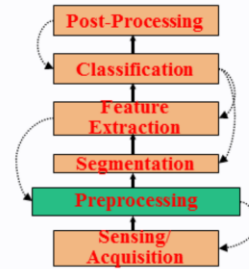
- ❖ **Mathematical**
 - ◆ **Additive noise**
 - ◆ **Multiplicative noise**
- ❖ **Statistical**
 - ◆ **Gaussian noise**
 - ◆ **Poisson noise**
 - ◆ **Impulse noise**



- Materials in Wikipedia to study noises
 - Gaussian noise: https://en.wikipedia.org/wiki/Gaussian_noise
 - Poisson noise: https://en.wikipedia.org/wiki/Shot_noise

Preprocessing

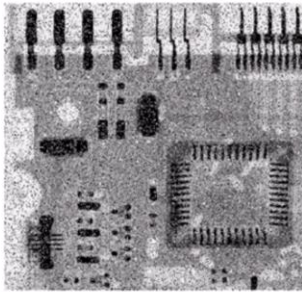
- ❖ **Noise reduction**
- ❖ **Object enhancement**



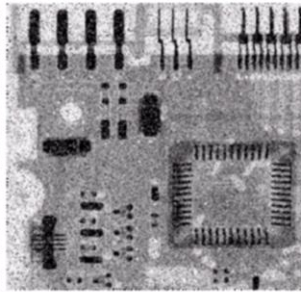
- Preprocessing is the second stage for a pattern recognition system.
- The following slides will give some examples to explain these two goals.

Noise Reduction

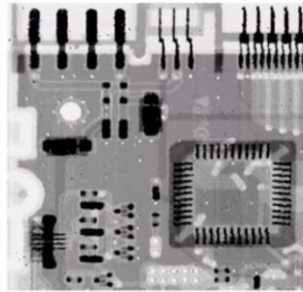
Noisy image



Denoised image
by Gaussian filter



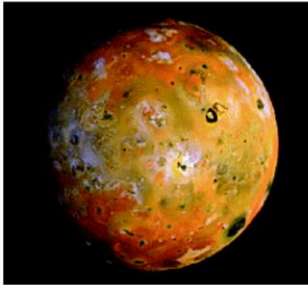
Denoised image
By median filter



- Noise reduction is a process to reduce/remove noises in the image
- It is also called: noise removal, denoise, ...
- The noise in the left image of this slide is : salt-and-pepper noise (a kind of impulse noise)
- Salt-and-pepper noise cannot be well-processed by Gaussian filter
- Salt-and-pepper noise can be well-processed by median filter.

Object Enhancement

- ❖ **What is an object?**
 - ◆ **Anything you want in the image**



Black regions
on the planet



Face



License plate

- What are the applications of these examples:
 - Black regions on the planet: astronomy research to study the history of the planet damaged by comet hits
 - Face object: face recognition
 - License plate: license plate recognition

Object Enhancement: License Plate



- License plate enhancement and recognition is a well-known and important application in "intelligent video surveillance".
- Two situations that make the object, license plate, looks bad
 - Blur due to high-speed car driving or low-speed of camera shutter
 - Strong light due to car head light

Methods for Denoise & Object Enhancement

- ❖ **Histogram Processing**
- ❖ **Linear Filtering**
 - ◆ **Spatial domain (convolution)**
 - ◆ **Transform domain**
 - ◆ **Frequency domain by Fourier transform**
 - ◆ **Multiscale domain by Wavelet transform**
- ❖ **Nonlinear Filtering**
 - ◆ **Morphology, rank-based filter**
 - ◆ **Non-local mean**
 - ◆ **Sparse representation**
 - ◆ **Markov random field**
 - ◆ **Neural network**

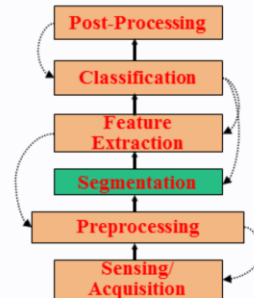
Digital
Image
Processing
course

- You should learn preprocessing techniques in the “digital image processing” course.
- The course will teach histogram processing and linear filtering
- You can then learn nonlinear filter by yourself based on the foundation of the course.
- This course is pattern recognition, so we will not teach preprocessing and image processing.

Segmentation

❖ Image segmentation means

- ◆ Segment single object from a set of objects
- ◆ Obtain foreground pixels (object's pixels)
- ◆ Get object's boundary, edge or skeleton



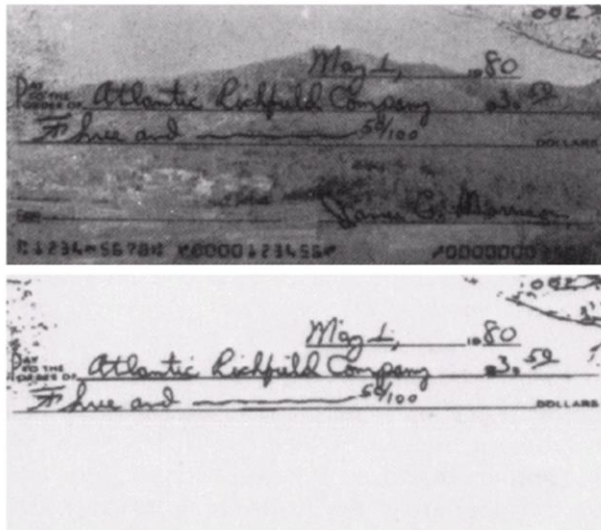
- Segmentation is the third stage of a pattern recognition system.
- Segmentation isolates the objects in the image into a new small image
 - In order to carry out segmentation, it is necessary to detect certain features that may not enter into the list of features utilized for recognition.
 - They are obtained from the direct (or preprocessed) measurements that are related to certain properties of pre-attentive vision.

Object's Pixels (1/2)

a
b

FIGURE 10.37

(a) Original image. (b) Image segmented by local thresholding. (Courtesy of IBM Corporation.)

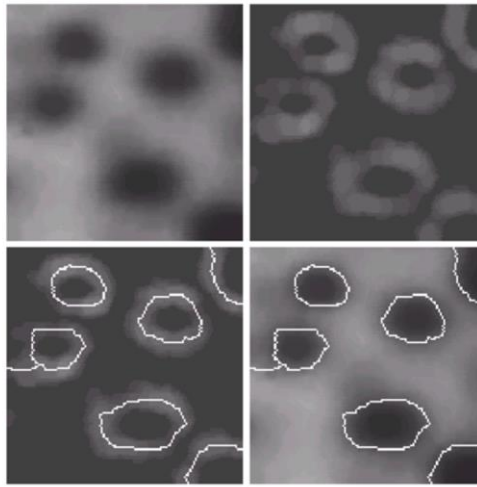


- This figure comes from the textbook of digital image processing written by Gonzalez.
- In this example,
 - The top image is a check of a commercial bank.
 - The bottom image is a segmentation image with only signed name and numbers, without the watermark of the check (i.e., the background of the image).
 - This example uses a very simple segmentation technique: thresholding.

Object's Boundary/Edge

a b
c d

FIGURE 10.46
(a) Image of blobs. (b) Image gradient.
(c) Watershed lines.
(d) Watershed lines superimposed on original image.
(Courtesy of Dr. S. Beucher, CMM/Ecole des Mines de Paris.)



- This figure comes from the textbook of digital image processing written by Gonzalez.
- In this example
 - (a) image is a blur image. The black circles in this image are to be segmented.
 - (b) and (c) images are temporary processed results.
 - (d) image is segmentation result. The white contours of all black regions illustrate the segmentation results.

Two-Stage Segmentation



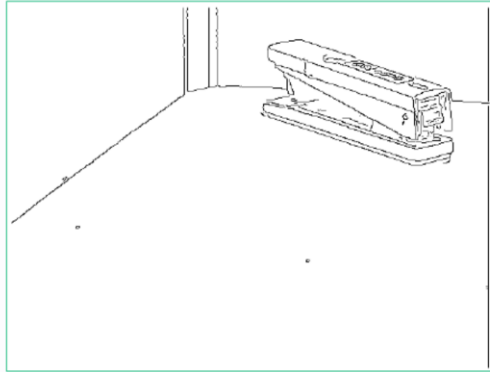
- To segment objects in complex images, we usually need to perform two segmentation steps: first step to find rough place of the object, and second step to find the exact locations of objects
- This example is for license plate recognition, and we need to firstly segment license plate, and then secondly segment the alphanumeric.
 - Left top image is the original image captures at night.
 - Right top image is a temporary processed image. Red rectangle in this image represents the first segmentation result that indicates the license plate.
 - Bottom image show the final results of second segmentation. Six alphanumeric in the license plate is isolated. These six characters can be later recognized.

Edge Detection (1/2)

❖ What is edge detection



Original image



Edge image

- Edge detection is a very useful for image/object segmentation.
- Edge image can be obtained by linear or nonlinear filtering.

Color Segmentation

- ❖ Usually use 3 planes (R,G,B) for segmentation



(a) Color Labels



(b) Texture Classes



(c) Crude Segmentation

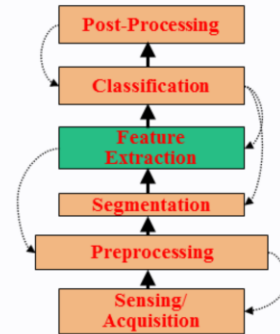


(d) Final Segmentation

- Color image segmentation is more difficult than grayscale image segmentation.
- We have to find texture, color and edge information in all three channels, and then use these information to segment the color image.

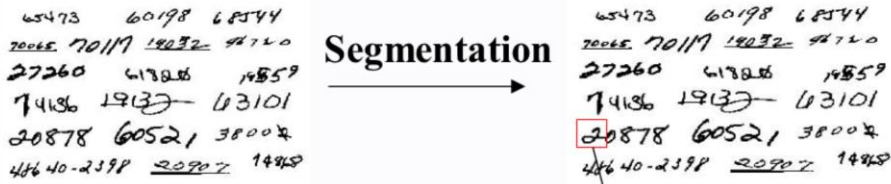
Feature Extraction

- ❖ Use high-level features to describe and represent segmented objects



- Feature extraction is the fourth stage of a pattern recognition system.

Example 1



Features

1. Boundary
2. Line Segments
3. Shape: Fourier descriptors
4. Statistical moments
5. Topological descriptors
6. ...

Example 2



Segmentation



Features

1. **Eyes: length, shape**
2. **Eyebrows: length, shape**
3. **Nose: length, shape**
4. **Mouth: length, shape**
5. ...

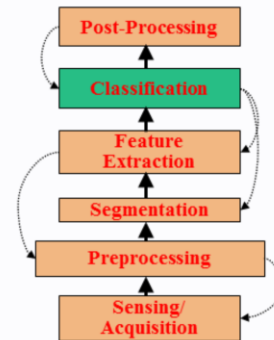
Why and How

- ❖ **Why feature extraction**
 - ◆ **Compression**
 - ◆ **Perception**
- ❖ **How (methods of feature extraction)**
 - ◆ **Please study the course of *Computer Vision***

- Two goals of feature extraction
 - **Compression:** Reduction of dimensionality in pattern space
 - There are too many measurements after acquisition/preprocessing/segmentation.
 - Many or most of them may not even help to distinguish the class of the object from other classes.
 - Feature extraction is the attempt to extract meaningful features from measurements.
 - **Perception:** Rendering the features more suitable for the decision process
 - When we look at a printed page, scene, or an electroencephalogram(EEG腦波圖), we don't see an array of optical values.
 - When we hear a speech, a siren, or an engine turning, we don't hear a time series of acoustic pressures.
 - Our primary sensory systems do these.
 - But we *perceive* letters, trees, α -waves, spoken words, loud high-pitched sounds, and so on.
- Feature extraction of image objects is a complex technique.
 - This course has not time to teach this technique.
 - Please go for the course of Computer Vision.

Classification

- ❖ Use the feature vector obtained by the feature extractor as input
- ❖ Then assign the object to a recognized class



- Classification is the fifth stage of a pattern recognition system.
- This is exactly the stage that will be explained in this course.

An Example

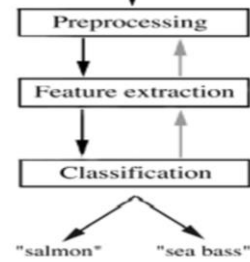
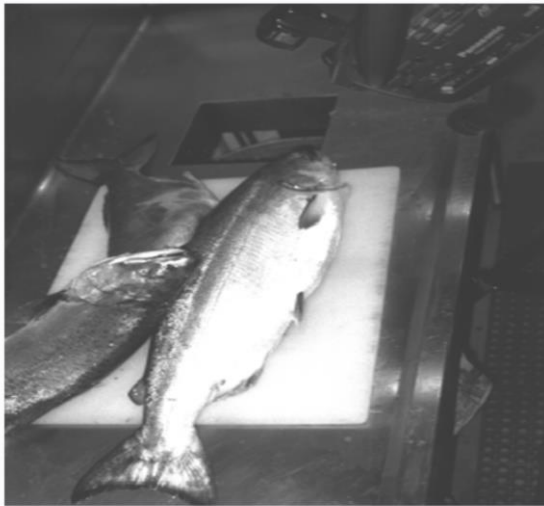
❖ Sort fish on a conveyor according to species using optical sensing

Species  Sea bass
Salmon



- How to do this by humans?
 - Classify fish species by its size, length, width, lightness, ...
- How to do this by computers?
 - Image preprocessing, feature extraction, and pattern recognition: a pattern recognition system.

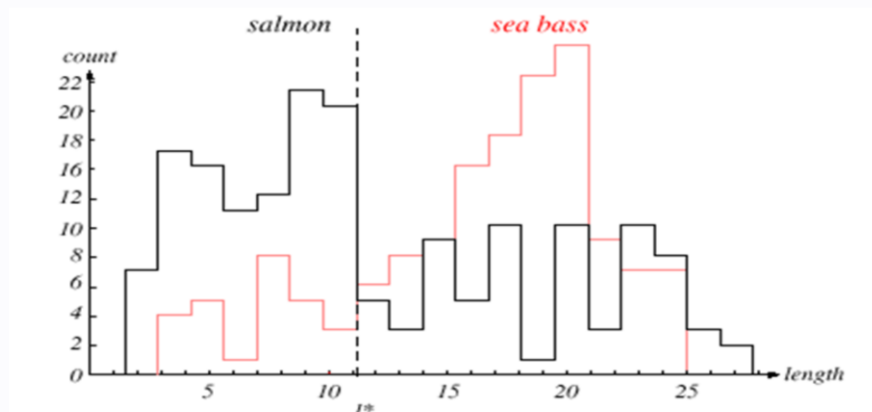
Automatic Fish Classification by Computers



- Set up a camera on a platform that can place a fish
- Take a picture of the fish
- Write a program to
 - Segment the fish: Isolate fishes from backgrounds. It includes denoising, enhance the image by filtering, and segmentation.
 - This is *not* the topic of this class. But it will be taught by the class "Digital Image Processing"
 - Extract features of fish: Length, lightness, width, number and shape of fins, position of the mouth, etc...
 - This is *not* the topic of this class. But it is taught by the class "Computer Vision"
 - **Classify the species of the fish: Use pattern recognition algorithms to do this.**
 - **This is the topic of this course**
- Let us suppose that we can write a program to successfully
 - Segment the fish object in an image.
 - Extract the features of the fish, such as length, width, lightness, and so on.
- So next slide we go further to the "classification" step.

Classification (1/2)

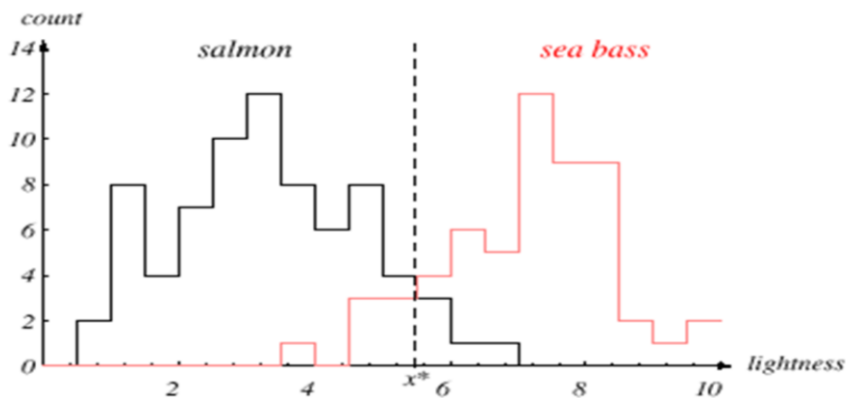
❖ Select the **length** of the fish as a possible *feature* for discrimination



- Horizontal axis is the length of fishes.
- Vertical axis is the number of fishes with respect to fish length.
- Black line shows the histogram of salmon. Red line shows the histogram of sea bass.
 - For example, the number of salmon with length 5 is 16. The number of sea bass with length 20 is 22.
- Black dotted line represents "threshold" to classify salmon and sea bass.
 - If we set the threshold to be 11.1, as shown in this figure.
 - Then all fishes with length less than 11.1 is classified to be salmon. All fishes with length larger than 11.1 is classified to be sea bass.
 - So, some sea bass fishes with length less than 11.1 is mis-classified, and so are sea bass fishes with length larger than 11.1
- Mis-classified fishes are called classification error. With these errors we can then calculate error rate or accuracy of this classification with respect to this threshold: 11.1.
 - Each threshold has an error rate.
 - Some thresholds have higher error rates, and they are not good thresholds.
 - The best threshold is the threshold with minimum error rate. But
- Two questions
 - What is the best threshold in the example?
 - If the error rate of the best threshold is not good enough, can we get better classification by other ways?

Classification (2/2)

❖ Now use **lightness** of fishes as the feature for classification



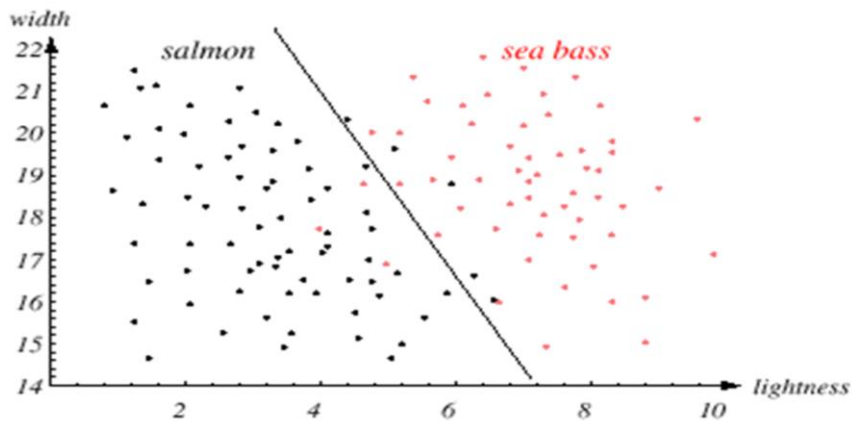
- The length feature in previous slide is a bad feature.
- Let us change the feature to be lightness of fishes.
 - The graph seems to be better than the graph of length, because the two histograms of two fish species are not "seriously overlapped".
- What is the best threshold in this example?
 - Suggestion: move the threshold (decision boundary) toward smaller values of lightness in order to **minimize the cost** (reduce the number of sea bass that are classified salmon!)
- Question
 - Can we get more better accuracy than using the lightness feature?

Add One More Feature

- ❖ **Now let us use two features**
 - ◆ **Combine the *lightness* feature with the *width* feature of fishes**



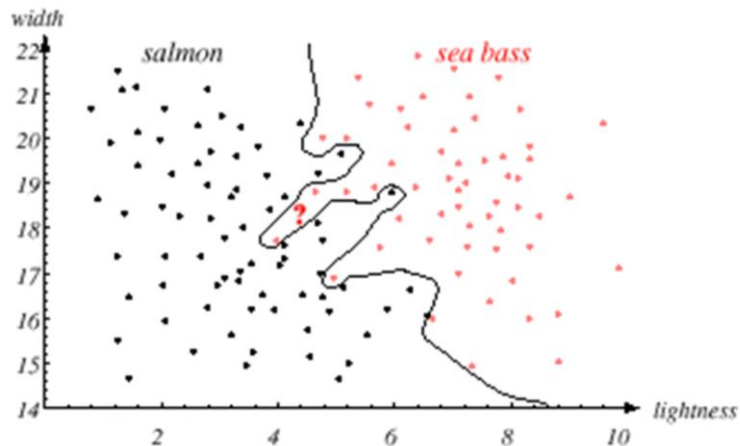
Classification in Two Dimensions



Decision boundary, discriminant, classifier

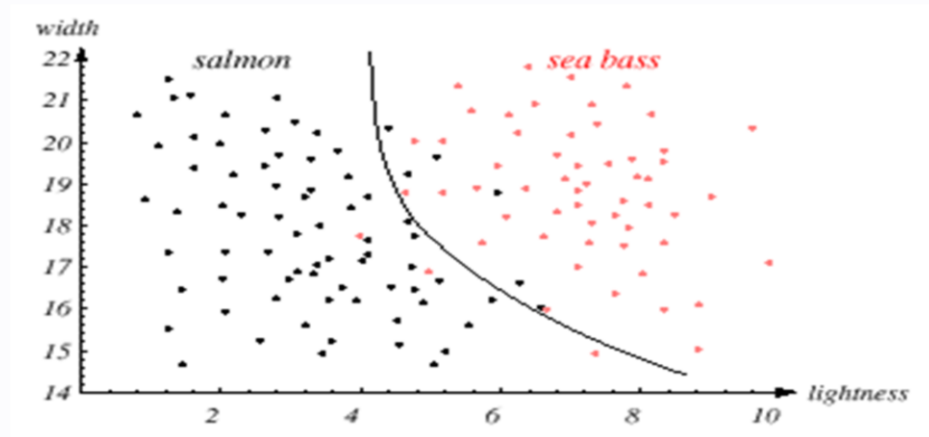
- Now both axes represent features for classification.
- Important concepts shown in this illustrated figure
 - Decision boundary (also called threshold in 1D example)
 - Noise (some salmons locate in the region of sea bass, and vice versa)
 - Currently we use **straight line** to be decision boundary
- We can move the line and change its direction(slope)
 - Lines at different location and with different slope have different error rate.
 - We have to find the best line (decision boundary) that has the minimum error rate.
- Classifier and discriminant
 - The decision boundary (straight line) is also called classifier and/or discriminant.
- Discussions
 - Could we add more features than two?
 - We might add other features that are not correlated with the ones we already have. A precaution should be taken not to reduce the performance by adding such “noisy features”
- Questions
 - How to find the discriminant/classifier/decision boundary?
 - **Machine learning and pattern recognition**
 - Could we use non-straight line or curve to be decision boundary?

Classification in 2D: Perfect(Accurate) Classifier ?



- Ideally, the best decision boundary should be the one which provides an optimal performance such as in this figure.
 - In this figure the decision boundary is a high-order curve, but not a straight line.
 - This curve looks like a very good classifier, because it has zero error.
- However, it is not a good classifier because of the issue of **generalization**
 - Its accuracy for current fishes is 100%.
 - Will it be still good for new unknown fishes? No, absolutely not.
 - Practically, this classifier is too specialized for current fishes, thus it has no generalization for future unknown fishes.

Classification in 2D: A Compromised Classifier

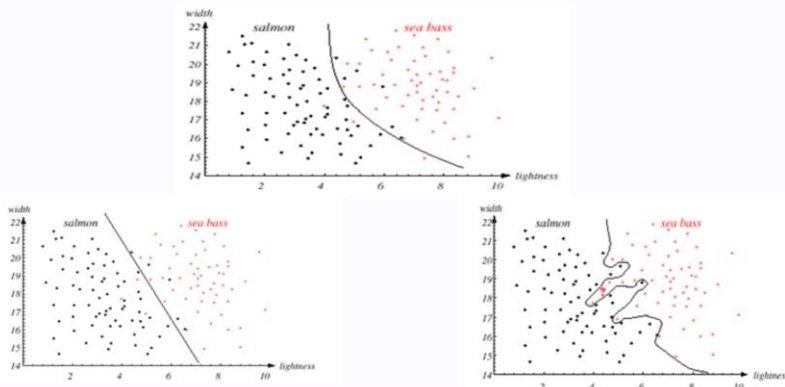


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- In reality, this may be the best classifier.
 - This classifier(decision boundary) is a second-order curve.
- For current fishes
 - Its accuracy is better than straight lines, but is lower than the high-order curve in previous slide.
- For new unknown fishes
 - Its accuracy should be better than those accuracies of straight lines and high-order curve.

Find Best Classifier by Training

❖ Use training algorithm and training data to determine (find) the best classifier



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- How can a computer program “automatically” find the best classifier?
- We need two things
 - Training algorithm
 - Training data
- What is training algorithm
 - Training algorithm uses training data to find the best classifier. But how?
 - Remember that each classifier has an error rate. And the best classifier has the minimum error rate.
 - We have infinite number of classifiers: infinite straight lines and infinite curves. Each classifier has an error rate.
 - We can find the best classifier only if we calculate all of the error rates of classifiers and find the minimum of these error rate values.
 - But it is a mission impossible.
 - Therefore a lot of complex algorithm are developed to conquer this difficulty.
- Next slide shows some popular training algorithms.

Methods of Classification

- ❖ **Linear separation**
- ❖ **Bayes classifier**
- ❖ **Support Vector Machines (SVM)**
- ❖ **Clustering**
 - ◆ **Kmeans, GMM(Gaussian Mixture Model)**
- ❖ **Hidden Markov models**
- ❖ **Neural networks**
- ❖ **Deep neural networks**

- In this course, we will focus more on neural networks and deep neural networks.

Performance Evaluation

- ❖ **In real PR systems, it is not possible to achieve 100% correct recognition**
- ❖ **An easy metric to evaluate recognition results: **error rate****
 - ◆ **The fraction of mis-classifications**
 - ◆ **It is the same with : **accuracy****

- In most real PR system, it is not possible to achieve 100% correct recognition.
 - For example: OCR, Fingerprint Recognition
 - All we want is to achieve “**the lowest possible**” error rate.

Error Types

- ❖ **False Negative (Type-I Error)**
 - ◆ An object is classified as not the class but it is .
- ❖ **False Positive (Type-II Error)**
 - ◆ An object is classified as the class that it is **not**.

Conclusion

- ❖ **This course teach only the classification step in a PR system**
 - ◆ Sensing → Sensor course
 - ◆ Preprocessing
 - Digital Image Processing course
 - ◆ Segmentation, Feature extraction
 - Computer Vision course
 - ◆ **Classification → This course**
 - ◆ **Focus on deep neural network**
 - ◆ Post processing
 - Artificial Intelligence course

